

$\Rightarrow$  Any quadric is of form  $X_0^2 + X_1^2 + X_2^2 = 0$  or  $X_0^2 + X_1^2 = 0$  in  $\mathbb{P}^2 \Rightarrow$  Any curve which is singular has a double point and no other singularities.

$\Rightarrow L$  is a Lefschetz pencil of quadrics on  $\mathbb{P}^2$ .

Since any element in  $L$  may be expressed as  $a s_1 + b s_2$ ,  $s_1, s_2 \in L$ ,  $a, b \in \mathbb{C}$ ,  $(s_1=0) \cap (s_2=0)$  is the base points.

$\Rightarrow \#((s_1=0) \cap (s_2=0)) = F_\lambda \cdot F_\lambda$ , where  $F_\lambda$  is a generic element. Of course, we count multiplicities.

$\Rightarrow$  Since  $F_\lambda$  is a quadric,  $F_\lambda \cdot F_\lambda = 4$ , by the Bezout theorem on P 670, & P 172.  $\square$

Since  $\chi(F_\lambda) = 2$  and  $n = 4$ , this yields

$$3 = 2 \cdot 2 + \mu - 4,$$

i.e.,  $\mu = 3$  and  $W_1$  is cubic.

$\Upsilon$   $F_\lambda$  is a quadric, and if it is smooth, by the genus formula, see P 221 & P 216,  $0 = \frac{-\chi(F_\lambda) + 2}{2} \Rightarrow \chi(F_\lambda) = 2. \Rightarrow 3 = \chi(\mathbb{P}^2) = \dim H_0(\mathbb{P}^2) + \dim H_2(\mathbb{P}^2) + \dim H_2(\mathbb{P}^2) = 4 + \mu - 4 \Rightarrow \mu = 3. \Rightarrow \#(L \cap W_1) = 3 \Rightarrow W_1$  is cubic in  $W$ . ( $\hookrightarrow$  # of singular cubics in  $L$ ).  $\square$

3. Letting  $L$  again be a generic pencil of  $W$ ,  $L$  will have four base points  $p_1, p_2, p_3, p_4$  and will consist of all conics in  $\mathbb{P}^2$  passing through the points  $\{p_i\}$ . (See Figure 1.)